--The next morning

You are eating breakfast when you overheard some adventurers talk about a new quest up on the quest board. You look up to where they were pointing at and you make a mental note to check the board after breakfast.

Doo doo, you go to check out the board. There are a quest up on the board.

*Village of Ellinia needs help! The young teenagers are disappearing! And at an alarming rate. The elders of the village has no idea why. We need outsiders to investigate this mysterious occurrence.*

“Huh, interesting,” you think to yourself.

“Are you going to take the quest?” asks Narrator.

“Sure, why not,”

“Let’s check outside for some horses,”

“Good idea,”

You thank the tavern keep for the delicious breakfast and head out of the tavern. The stables is across the dirt road from the tavern. You walk over there. Doo doo. You pay for a horse and off you go to find the Ellinia.

You follow the directions the stables keeper told you. You reach the fork road they mentioned, but you couldn’t remember the exact road you were supposed to take. You look at the road to your left, it has a nice dirt road path going through a parallel row of trees. You look to your right, the road leads to a dark spooky forest. Doo doo.

What do you do?

**--Take the road on the left**

**--Take the road on the right**